

## **Future Theatre Formulations Between Digitization and Interactive Media**

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### **Abstract:**

The theatrical thought has developed from its inception until it reached the birth of a theater that adopts technology by all its means; sometimes it was called “Image Theatre”, “Non-drama Theatre”, “Interactive Theatre”, or “Digital Theatre”. All the previously mentioned are efforts and ideas to take the theatre from its traditional state to a more interactive experience in which the audience could also participate, via movements and simple acts that the audience can imitate and build upon far from the language restraints. A unique theatrical ritual as known through history, until the modern era created the easy to integrate and more adaptable digital media, that has visual effects that translates and facilitates the translation of theatrical ideas. We called it “Theatre of the future” based on merging the digital technology with the theatrical vocabulary, in addition to the allocation of optical projection, video and augmented virtual reality. Thus, this study regroups some of the experiences of creatives to explain and elaborate its philosophy and lay out its rules to try to form a vision to prove that the new theatre will inevitably adopt media digitization to create for us a modern form that suites the needs of the digital era. This study aims to closely analyze the characteristics of the theatre digitization and its used performances in order to facilitate the creation of future theatrical shows. This research is based on the theory of using digital technology to build a full experience of the “future theatre” starting from the script.

### **Key Words:**

digital theater, media theater, interactive and immersive theater, mobile virtual theater