

Creating designs for children's clothes inspired by cubic art implemented with the remains of workshop fabrics in the Qassim region for the development of small industries

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Abstract

Identify the artistic features of the cubic art media, identify the sources of fabric residues in the Qassim region that can be used in designing children's clothes, develop designs for children (girls) in middle childhood suitable for the morning period implemented from the remains of fabrics for workshops and inspired by cubic art in the design method of sketch for projects field Al-Saghira, studying the opinions of (a- specialists, b- producers, c- consumables (mothers) in the proposed designs, implementing some of the proposed designs for the field of small projects, follow the current research the descriptive approach to solicit the opinions of both specialists, producers and the initiator In the proposed designs with the application through the implementation of a selected elite of which obtained the highest grades by the research samples, the research sample consisted of (44), and the study tools consisted of three questionnaires for specialists, producers and consumers to know their views in the proposed designs. On the positive views of the research samples towards the proposed designs, and they were arranged as follows:

1- The fourth design was the best design from the point of view of the specialists in the total questionnaire, followed by the designs (first, second, third, eighth, seventh, sixth, fifth, tenth, ninth).

2- The fourth design is the best design from the producers point of view, then the designs follow (first, fifth, second, third, eighth, sixth, seventh, tenth, ninth)

1- The second design is the best design from the consumer's point of view, followed by the designs (first, fourth, fifth, eighth, third, sixth, seventh, tenth, ninth)

Key words:

children's clothing design - cubic art - fabric remains - small industries.